2023 Nevada County Fair Ag Mechanics Entry Guidelines

Entry Information

- Exhibitors are required to enter their Ag Mechanics project online by 4:00 p.m. on Friday, June 9, 2023.
- Exhibitors must enter online. Links to the online entry system can be found on the Fairgrounds website at http://nevadacountyfair.com/fair/enter-exhibit/.
- The entry process requires two separate steps first complete and pay for entries using the online ShoWorks entry system and then complete the Code of Practice and Contact Form. The link to the Code of Practice and Contact Form which includes fields for uploading project photo(s) is on the Fair's website.
- Once registered within the ShoWorks entry system, select the "Youth Department." Under the Youth Department, you will find Ag Mechanics Auction listed in the Divisions menu. From there, you will be prompted to enter the appropriate class.
- It is important to complete the entry process, including payment, by the entry deadline. The ShoWorks system will email a confirmation receipt, please check the receipt to ensure the correct class was entered.
- Group projects are not allowed. The project entered must be solely constructed and completed by the exhibitor.
- Ag Mechanics exhibitors must have been enrolled in a high school agriculture Pathway the prior academic year to the Fair.
- Exhibitors may sell one project in the Ag Mechanics Auction and one market animal in the Junior Livestock Auction.

Code of Practice and Contact Form: Photo(s)

• In the Code of Practice and Contact Form, upload a photo or photos of your project. Projects are not expected to be completed at time of entry, but the photo(s) should clearly show the current state of the project. The exhibitor must be included in the picture with the Ag Mechanics project.

All Entries are due by Friday, June 9, 2023. The Nevada County Fair Board of Directors adopted a late entry policy that briefly extends the entry deadline, but requires a substantial late entry fee. Please send any questions to: Entries@nevadacountyfair.com